Name

Professor

Course

Date

Quiz

**Question1**

Topic: The Effects of video games on children

**Question 2**

Thesis: Video games might be good entertainment option for children, but they contain violence and can instill inappropriate behaviors to the children.

**Question 3**

Anderson, C. A., Gentile, D. A., & Buckley, K. E. (2007). *Violent video game effects on children and adolescents: Theory, research, and public policy*. Oxford: Oxford University Press.

“Many of today's video games, especially those suitable for young boys focus their attention on violent acts, through the use of weapons, verbal abuse, or fighting” (39).

Gentile, Douglas A. *Media Violence and Children: A Complete Guide for Parents and Professionals*. Westport, CT: Praeger, 2003. Print.

“Young minds are easily molded through the violence in these games, leading them to believe that weapons and fighting are standard in today's society” (Gentile 90).

Gunter, Barrie. *The Effects of Video Games on Children: The Myth Unmasked*. Sheffield, England: Sheffield Academic Press, 1998. Print.

“Most often going hand in hand with violent acts, today's video games are also infested with many forms of inappropriate behavior. It is not uncommon for young boys to observe scantily clad women representing many of today's celebrities” (Gunter 28)

**Question 4**

Outline

1. Introduction

Many parents are opting to keep their children busy with video games, but they don’t understand the negative effects that might come with this. Video games might be good entertainment option for children, but they contain violence and can instill inappropriate behaviors to the children.

1. Background

Technology has advanced and people have seen opportunities to make money through the use of video games. Parents have seen this as an ideal opportunity for their young ones to stay safe at home, not knowing that the video games have negatives effects on the children. These may include physical, emotional and verbal effects.

1. Claim

Video games contain violent scenes and promote the use of violence in the society, something that the children can easily learn. They promote vulgar and pornography and these could affect the young ones. The children do not get time to engage in physical play and this can affect their health.

1. Opposition

Parents prefer to keep their children home safe, and video games have proved to be an ideal way of doing this. Others argue that video games promote the learning abilities of children, and they are able to master the modern concepts easily. Video games are also seen as a good entertainment for children and they advance their decision making skills.

1. Conclusion

Video games are becoming rampant in the society, and many children opt to stay indoors and play. However, they promote violence in children, promote sexuality in children and hinder them from engaging in physical activities.

**Question 5**

I chose this topic because it touches on a contemporary issue that has gained popularity in the society. Many people have been misled into thinking that children prefer to stay indoors and play, as opposed to engaging in physical activities which might bring about injuries. What they don’t understand is that the video games can be dangerous too and their effects are worse, as they affect the children emotionally, socially and sexually.