

* The Battle of Jutland
1916 - The Test of British
Naval Superiority
A. German Goal - Sufficient Attrition
of British Fleet to Break the
British Blockade of Germany
B. Not Stalemate, Decisive Win
for Great Britain

xx The Battle of Midway - 1942
A. U.S. Gains & Japanese Lose
The Initiative in Pacific War
(Loss of 4 Aircraft Carriers to 2 U.S. Carriers
& U.S. Can Replace Losses x4, Japan
x1)

B. Warfare At A Distance -

- No Visual / Only Aircraft

Contact

Loss of Japanese Pilots - Quality
vs. Quantity

(The Attempts to Increase Security Decreases Security For All)

I. The Security Dilemma

- A. In a Systemic Anarchy, the Status Quo May Be Stable Until One Major Power Invests In Military Power Above the Average Rate for the System
 - B. As a Result, All Major Powers Invest Above the Average In Order To Pre-empt Relative Decline
 - C. Consequently, the Entire System Is Now More Militarized And Less Security Exists For Each And All
 - D. Because, the Increase In Security Investment Also Escalates
 - 1. Conflict (More Attempts to Block)
 - 2. Distrust
 - 2. Destabilization of the Balance of Power
- * Balance To Block

E. This Is A Classic Prisoner's Dilemma That Can Exacerbate Decline (Relative) or Rise (Relative)

	Cooperate	Defect
Cooperate	3, 3	1, 4
Defect	4, 1	2, 2

$$4 > 3 > 2 > 1$$

F. Be Balance To Block Problem Is An Extreme Case of

Security Dilemma - One

Major Power's Investments Threaten To Make It Hegemonic, All Other

Powers Will Balance To Block Hegemony

Increasing Yoo. Security, Increasing Insecurity

II. Examples of the Systemic Security Dilemma

A. Europe - Gunpowder Dilemma 1643-1700 - Rulers Face the Hard Choice of Investment or No Investment in Gunpowder Weapons - All Choose to Invest

B. France - ~~British~~ Naval Arms Race 1660-1815 (large, Better Ships, More Guns) (Britain Wins)

C. Anglo-German Naval Arms Race 1890's-1914 - Spills Over to Entire Globe (US, Japan, Russia) & Contributes to Russo-Japanese War 1904-5

D. US - Japanese Naval Arms Race 1932-45 (32-45)

E. Arms Races Balance to Block

F. Arms Races - Grant Superiority

Pay-Offs For Major Powers From Systemic WAR 1914

4 = Advantageous Peace
Win without WAR

3 = Stale Quo - Balance
of Power

2 = WAR

1 = Defeat

A. No Obvious WAR STATE
(Possible WAR-STARTER)

B. Possible Triggers -

1. Survival Threat

2. Hegemonic Threat

And Preemptive WAR